

## **Woodhaven-Brownstown School District Superintendent Selection Criteria**

Woodhaven-Brownstown School District is seeking a strong, collaborative leader to work with the board, staff, and community to maintain and enhance an excellent educational experience for all students. The Board of Education has identified the following criteria for selecting its next superintendent.

### **VISION**

- Inspires and empowers others toward a shared district vision.
- Develops strategies to address emerging trends and issues.
- Supports an inclusive, diverse, safe, and student first educational community.

### **PROFESSIONAL**

- Extensive and diverse background in K-12 education and administration.
- Record of success in past positions including improving student achievement.
- Experience with finance and effective budget management.
- Experience with labor relations and negotiations.
- Participation in previous bond campaigns.
- Collaborative leadership style.

### **MANAGEMENT**

- Communicates district decisions and provides timely feedback.
- Respects, values, and supports all staff members.
- Develops strong relationships, timely communication, and collaboration with the Board.
- Efficiently and effectively manages operations and facilities.
- Develops, supports, and empowers district leadership.
- Actively engages and responds to community.
- Supports instructional programs for students of all abilities and interests.
- Experience with performance management and leading a team.
- Will be an active part of the community, participating in and representing the district at school and community events.
- Continues Implementation of the district's strategic plan.
- Maintains positive relationships with community leaders.

### **PERSONAL QUALITIES**

- Honest, ethical, straightforward, and transparent.
- Effective listener and strong communicator.
- Treats others with dignity, compassion, empathy, and respect.
- Upholds accountability for all.
- Engaging, visible, approachable, and accessible to staff, students and community.